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EVERYONE

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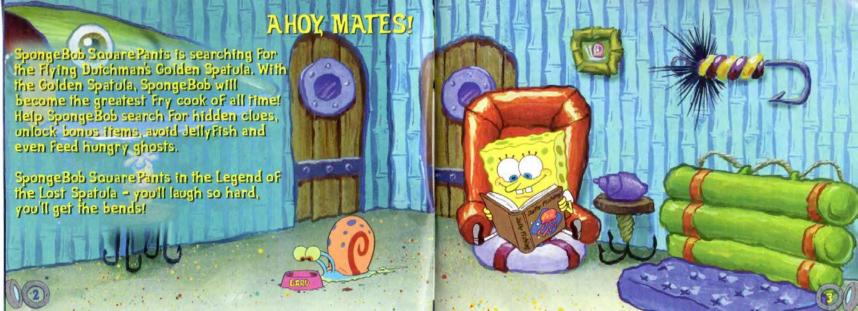
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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® COLOR VIDEO GAME SYSTEM.

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GETTING STARTED

- Turn OFF the power switch on your Nintendo® Game Boy® Color. Never insert or remove a Game Pak when the power is on.
- Insert the Game Pak of SpongeBob SouarePants": Legend of the Lost Spatula" into the slot on the Game Boy Color. To lock the Game Pak in place, press Firmly
- Turn ON the POWER switch. The credit screens will appear if you don't see them, begin again at step 1.
- When the title screen appears, press START to proceed to the Main Menu.



CONTROLS

Button Command

A Button

B Button

START

Control Pad LEFT/RIGHT Control Pad DOWN

Control Pad UP

Action

Use item

Confirm menu selection

Jump

Return to previous menu

Pause the game View the SaFety First Screen

Move SpongeBob Left/Right

Crouch
Scroll camera down

Talk to other characters

Scroll camera up

Note: Hold the Control Pad UP or DOWN For a Few seconds to see above or below SpongeBob.





MAIN MENU

From the Main Menu, you can begin a new game, continue a previously saved game, or change the game options. Use the Control Pad to highlight an option and press the A Button to select it.

- New Game Begin a quest for the Lost Spatula!
- Continue Use a password to continue where you left off. See page 23 for more information.
- Options Customize the game options. Select an option and press the A Button to confirm.
 - . Music Turn the music ON or OFF
 - · Sound Effects Toggle the sound effects ON or OFE
 - Exit Exit the Options Menu and return to the Main Menu.





PLAYING THE GAME

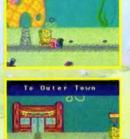
Controlling SpongeBob

SpongeBob begins the adventure outside his pineapple home in Bikini Bottom. Use the Control Pad LEFT or RIGHT to walk around the area. Press the B Button to jump. You will start with a bubble wand in SpongeBob's Utility Belt - press the A Button to take it out and blow a bubble. The bubbles will stun SpongeBob's enemies - but use the JellyFishing Net on the JellyFish!

Hey cool, all SpongeBob's Friends are here! To talk to a character walk up to him or her and press UP on the Control Pad. Try talking to Gary the pet snail meow!

After talking to his Friends, SpongeBob should have a good idea of what to do next. Move either Left or Right until SpongeBob reaches the end of the road.

When SpongeBob gets to a street sign a message will appear telling him where the road goes. Press the A Button to Follow the street sign to the next area, or press the B Button to remain in the current area.





In some parts of SpongeBob's world, SpongeBob can find out a great deal of information from talking to other characters. Other areas require SpongeBob to explore, searching treasure chests for bonus items and ultimately the Golden Spatula. When he finds a treasure chest, press UP on the Control Pad to open it and reveal the treasure - like a fresh pair of pants!



SpongeBob's Pants

SpongeBob begins the game with one pair of pants and underwear Every time an enemy hits SpongeBob, he will lose a pair of pants. When he is out of pants, SpongeBob must start over again. Try to find extra pairs of pants within the treasure chests. This will help SpongeBob advance to the next area. There is also a special bonus that SpongeBob's boating instructor may be willing to share with him.

The Game Screen

While playing the game, the main Game Screen displays information about SpongeBob.

- SpongeBob You control SpongeBob SquarePants throughout his adventures.
- Friend Talk to any of SpongeBob's Friends by pressing UP on the Control Pad.
- Selected item This is the item SpongeBob is currently using.
- Quantity The number of gadget uses SpongeBob has available. The Bubble Wand has an unlimited quantity Some items have an unlimited quantity appearing as a ∞.







SaFety First Screen

Press SELECT to pause the game and view vital information for SpongeBob's success.

- Location The name of SpongeBob's current location is displayed.
- Goals View a quick list of tasks Sponge Bob needs to accomplish.
- Options The Following options are available
 From the Safety First Screen:
 - View All Goals View a list of every goal needed to complete the adventure.
 - View Map A map of Bikini Bottom and the surrounding areas is displayed. The highlighted area is SpongeBob's current location.
 - Equip Item Use the Control Pad to highlight an item and press the A Button to select it. Some of the items have a limited number of uses, so choose wisely!



Pause Menu

Press START at any time to pause the game and access the following options:

- Password This is used to save your game.
 See page 23 For more information.
- Resume Game Return to SpongeBob's adventures.
- Restart Area Start over From the beginning of the area.
- Quit Game Quit the current game and return to the Main Menu.





Bonus Items

At the start of the game, SpongeBob's utility belt contains a Jellyfishing Net and a Bubble Wand that allows him to scare away some enemies by blowing bubbles. Throughout his adventures, SpongeBob will find other gadgets and items that will help increase his speed, jumping and attacking abilities.

SpongeBob can only equip one item at a time. Press the A Button to use the item, such as the Bubble Wand. You can see which item SpongeBob has in his pocket by looking at the Game Screen. See page 9 For more information.

To change items quickly press UP + SELECT or press SELECT to view the SaFety First Screen. See page 10 For more information.

Bubble Wand - SpongeBob's basic tool. Luckily For him, most of his
enemies are scared by bubbles! SpongeBob cannot blow another bubble
until the first one either pops or hits a target. The bubbles will tend to
Float towards the surface, so it takes a skilled bubble blower to aim them!

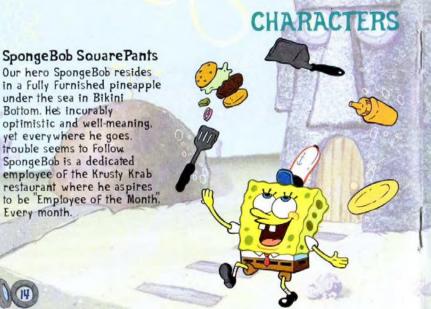
- JellyFish Net We love JellyFishing! This is the ONLY item that catches
 JellyFish, Scallops, and those nasty Urchins. It is best used on bad guys
 that are next to SpongeBob in the direction he is facing, not above or
 below
- Net Launcher Shoots one net ball at a time to bag an enemy
- Spatula The trusty tool of any Fry cook, the Spatula serves one patty at a time to an enemy and cannot be used again until the previous patty either hits a target or the ground.
- Spring Shoes Makes SpongeBob jump twice as high as normal.
- SpongeBob's Glasses The glasses allow SpongeBob to become invisible and to view the contents of each treasure chest. SpongeBob cannot move while using the glasses, but since the enemies cant see him, they cant hurt him. After all, you wouldn't hit a guy with glasses, would you?

Plan ahead! Different tools work better in different scenarios and against different enemies. Press UP on the Control Pad and SELECT to quickly switch tools.

Note: Other bonus items can be attained - be sure to check every treasure chest and talk to all of your Friends!



B



Gary

SpongeBob's confidante and pet. Gary is a domesticated snall. He always happens to meow like a cat.

Patrick Star

SpongeBob's best Friend, this dim-witted starfish can usually be Found clinging to the underside of a rock. Patrick idolizes SpongeBob, and together they unintentionally wreak havoc on everyone around them.





Souidward Tentacles

Co-worker and neighbor of SpongeBob and a dreadful clarinet player Souidward is an embittered, aloof octopus. Everyone and everything annoy him. This could stem from the fact that Souidward is two arms short of a Full set.



Mr. Krabs

He's the greedy owner of the Krusty Krab and SpongeBob's money-hungry boss. Although Mr. Krabs Finds SpongeBob a constant source of aggravation, he genuinely likes him.



Plankton

He owns Plankton's Chum Bucket. the Krusty Krab's rival, and business isn't good. Could be because hes pretentious and mean. constantly plotting to put Krabs out of business and steal his Famous Krabby Patty recipe. Plankton is short and it shows. He suffers From a Napoleon complex. Plankton = Compact Evil.

AREAS

SpongeBob's Block

SpongeBob begins the adventure outside his pineapple house. This area also Features the homes of his two neighbors. Souldward and Patrick.

Enemies: JellyFish



Downtown

The Chum Bucket. The Krusty Krab and Barg'n Mart are some of the landmarks in Downtown Bikini Bottom. SpongeBob should be able to Find some useful information from the residents here.

Enemies: Bubble Bass, Jellyfish

Outer Town

This is where the other residents of Bikini Bottom live. The Shady Shores rest home and Mrs. Puff's Boating School are located in Outer Town. Also. SpongeBob can visit his Favorite heroes, Mermaid man and Barnacle Boy! Enemies: Scallop

Sandy's Park

Sandy can usually be found working out near her dome - look out for bullies in the park.

Enemies: Bubble Bass, Jelly Fish, Scallops

Goo Lagoon

A sandy and rocky area SpongeBob needs to navigate moving bubble platforms in order to advance.

Enemies: Scallops. Beach Bullies

Mr. Krabs' hint: Ye should look for the big ANCHOR, there may be some money for me.







The UnderSea Desert

The edge of this barren landscape includes caves that rise up from the sandy wasteland. Be on the lookout for Hot Sauce Bandito!

Enemies: Urchins, Scallops, Beach Bullies, Sea Slugs, Clams

Boss: Hot Sauce Bandito

Mr. Krabs' hint: Dont ye forget to fill up on Krabby Patties while exploring the desert. They work well with yer spatula!



The Carnival

Watch out For the water traps and try to jump onto the moving hook platforms.

Enemies: Worms, Big Bass, Sea Slugs, Clams

JellyFish Fields

An area consisting of green hills and a Few rocky formations. Patrick and SpongeBob like to play hide-and-go-seek here. Be careful! Its rumored that a Big JellyFish is hiding here.

Enemies: Urchins, Jellyfish, Bubble Bass.

Anemone, Clams

Boss: Big JellyFish

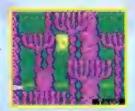
Mr. Krabs' hint: Use yer bubble wand and net launcher to bring home the catch of the day!



SpongeBob must navigate through the kelp on moving platforms.

Enemies: Urchins, Worms, Big Bass, Anemone, Clams

Boss: Jungle Fish

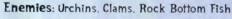






Rock Bottom

Watch out For waterspouts, whirlpools, and red-hot lava in Rock Bottom. Various platforms will help SpongeBob complete these areas on his way to the Flying Dutchman!



Dutchmans Underworld

Little is known about the Dutchman's Underworld. Use extreme caution while looking For the Golden Spatula! Enemies: Unknown

Mr. Krabs' hint: May be ye should look for the KNOB From the Flying Dutchman...



SAVING AND LOADING

SpongeBob SouarePants": Legend of the Lost Spatula" uses a password system to save and load your progress.

To save a game:

While playing through the game, press START to pause the game. A ten letter password will be displayed at the top of the screen. Write this down onto a piece of paper for future reference.

To load a game:

Select CONTINUE From the Main Menu to view the Password Screen. Use the Control Pad to highlight a letter and press the A Button to select it. Highlight DEL and press the A Button to delete the last letter you selected.

When your password is complete, you will automatically advance to your game. If the password is incorrect, you will automatically return to the Main Menu.



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